



## **2019 Hoop It Up Rules**

### **High School Rules**

IHSAA and IGHSAA will be used except as noted below.

### **Basketball**

The 28.5" basketball will be used for grades 4-8 games. Please bring warm-up balls.

9<sup>th</sup> grade boys will use a men's ball. Please bring warm-up balls.

Game balls will be provided.

### **Game Time**

All games will be divided into two 18 minute halves.

All games will be played with a continuous clock and will have a 3 minute halftime.

Clock will stop for each dead ball situation the last 2 minutes of the 2<sup>nd</sup> half, only if the point differential between the two teams is 20 points or less.

Boys' & girls' games will start with a jump ball, with alternate possessions following.

A team that is not ready to play 5 minutes after the scheduled time will forfeit. Teams should be ready to play 15 minutes ahead of schedule.

### **Overtime**

The 1<sup>st</sup> overtime will be regulation clock 2 minutes.

The 2<sup>nd</sup> overtime will be regulation clock 1 minute.

Sudden death after 2 overtimes.

1 – 30 second time-out per overtime. No carry overs.

### **Time-outs**

Each team will be allowed 2 – 30 second time-outs per half. No carry overs.

### **3-Point Field Goals**

When available, 3-point field goals will be allowed in all grade divisions for both boys and girls.

### **Full Court Pressing and Zone Defense**

Zone defense will be allowed.

No full court press after a 20 point lead.

4<sup>th</sup> and 5<sup>th</sup> grade – man to man defense ONLY – press (man to man ONLY) allowed in last minute of both halves.



### **Uniforms**

Reversible shirts are encouraged.

All uniforms should have legal numbers: 1-5, 10-15, 20-25, 30-35, 40-45 and 50-55.

### **Officials**

All scheduled games will have at least one certified official.

### **Coaches**

Only team players and a maximum of 2 coaches will be allowed to sit on the bench during games.

### **Scorekeeper/clock**

Each team must provide ADULT scorekeeper/clock operator.

### **SPORTSMANSHIP**

Any player, coach, parent, or spectator that does not exemplify good sportsmanship will be asked to leave the building.

### **Tie Breaker Determined By**

1. Head to Head
2. Points differential (+ - Max 15)
3. Points allowed
4. Points scored
5. Coin flip